# W peter wu

peterlingwu [at] gmail • peterwu.dev • linkedin.com/in/~peter/ • github.com/ptwu

# experience

| Citadel

Software Engineer Aug 2023 - present

#### YouTube

| Software Engineer Intern

May 2022 - Aug 2022

significantly improved video quality for over 5 million YouTube TV subscribers by developing a data processing pipeline in C++ to sample and process videos for internal quality verification.

#### Google

Software Engineer Intern

Jun 2021 - Aug 2021

provided more actionable intelligence to users of Ads Display & Video by discovering unvisited code in Python bidding strategies, interfacing with ML models to optimize marketing objectives.

#### education

### | Cornell University

B.S., Computer Science

Aug 2019 - May 2023

college of engineering with specialization in mathematics. graduated one semester early.

+ teaching assistant for Machine Learning, Functional Programming

#### skills

| Primary Languages: C++ • Java • Python • OCaml • TypeScript | Technologies: <stream processing> Kafka, gRPC | <containerization> Kubernetes | <scientific computing> NumPy, Pandas, PyTorch | <databases> SQL & NoSQL | <frontend development> React, Redux

# projects

#### Cascade

c++ • mpi[high-performance computing] • distributed systems

May 2023

cloud application framework powered by RDMA data paths, backed by a distributed key/value store. research advised by Ken Birman and Weijia Song.

## **Distributed Texas Hold-Em Poker**

express[node.js] • socket.io[websockets]

Apr 2020

webapp allowing for players across multiple devices and networks to join rooms and play poker in real-time. the app is open-sourced and has <u>75+ stars on GitHub</u>.

#### awards

USA Computing Olympiad Gold Division (2017)

USA Biology Olympiad Semifinalist (2019)

Cornell Math Contest in Modeling Top 4 (2020)